

Rotation in Two Dimensions (Cont'd):

The eigenstates of  $\Phi_m(\varphi)$  are simply  $e^{im\varphi}$ . Note, however, that this must be a periodic function with period  $2\pi$ . Thus,

$$m = 0, \pm 1, \pm 2, \dots$$

$\Phi_m(\varphi)$  is just a phase factor. We can then find  $R_{Em}(\varphi)$

for various values of  $m$ . What happens is that the

equation for  $R_{Em}(\varphi)$  leads to a relationship between

$E$  and  $m$  (from boundary conditions, matching, etc).

Note that the eigenvalues of  $L_z$  can be used to

uniquely specify all energy eigenstates with energy  $E$ .

As an example, for a two-dimensional isotropic oscillator

we find:

$$E_n = (n+1)\hbar\omega \quad n = 2k + |m|$$

Here  $k$  is an integer and  $m$  is the  $L_z$  eigenvalue.

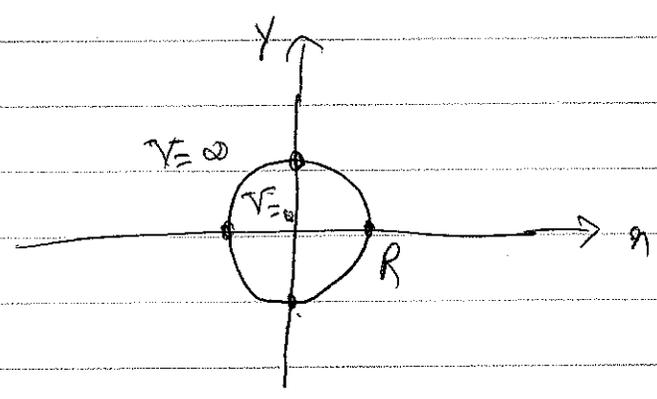
For a given "h" (hence  $E_h$ ), "m" varies between "h" and 1 (if "h" is odd) or 0 (if "h" is even).

Note that "m" changes by units of two. The reason being that  $\Psi_{E_m}$  is multiplied by a factor  $(-1)^h$  under parity ( $x \rightarrow -x, y \rightarrow -y$ ). Under parity we have:

$$r \rightarrow r, \phi \rightarrow \pi + \phi \quad e^{im\phi} \rightarrow e^{im\pi} e^{im\phi}$$

Since all eigenstates with a given energy (given "h") have the same parity, then  $e^{im\pi}$  must be +1 or -1 for all of these states. Therefore "m" must be even (if "h" is even) or odd (if "h" is odd).

Another example is a particle in a circular box of radius R:



The equation for the radial part of the wavefunction is:

$$-\frac{\hbar^2}{2\mu} \left[ \frac{d^2}{ds^2} + \frac{1}{s} \frac{d}{ds} - \frac{m^2}{s^2} \right] R_{Em}(s) = E R_{Em}(s)$$

The solutions are Bessel functions and the boundary condition is  $R_{Em}(s) = 0$ .

Rotation in Three Dimensions:

The angular momentum is a vector in three dimensions:

$$\vec{L} = \vec{R} \times \vec{P}$$

$$L_x = Y P_z - Z P_y, L_y = Z P_x - X P_z, L_z = X P_y - Y P_x$$

The components of  $\vec{L}$  satisfy the following commutation relations:

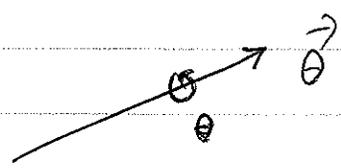
$$[L_x, L_y] = i\hbar L_z, [L_y, L_z] = i\hbar L_x, [L_z, L_x] = i\hbar L_y$$

The total angular momentum operator  $L = \sqrt{L_x^2 + L_y^2 + L_z^2}$

commutes with all the three components,

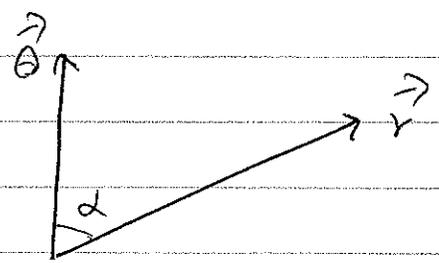
$$[L^2, L_x] = [L^2, L_y] = [L^2, L_z] = 0$$

$L_x, L_y, L_z$  are generators of rotation about the  $x, y, z$  axes **respectively**. A general rotation is specified by a vector  $\vec{\theta}$ , the direction gives the direction of the axis about which rotation happens (using the right hand rule) and the magnitude is the angle of rotation.



Under a general rotation by angle  $\theta$  ( $\theta \ll 1$ ), a

point  $\vec{r} = (x, y, z)$  is transformed to  $\vec{r} + \vec{\theta} \times \vec{r}$ :  
↓  
 cross product



Side view



Top view

$$\Delta \vec{r} = \vec{\theta} \times \vec{r} = r \theta \sin \alpha \quad \hat{\theta} \times \hat{r} \rightarrow \text{unit vectors}$$

An arbitrary state vector  $|\Psi\rangle$  is then transformed as:

$$\langle \alpha, \gamma, z | \Psi \rangle \rightarrow \langle \alpha, \gamma, z | R(\vec{\theta}) | \Psi \rangle = \langle \vec{r} - \vec{\theta} \times \vec{r} | \Psi \rangle$$

Similar to what we did for rotation in two dimensions we find:

$$R(\vec{\theta}) = \exp\left(-\frac{i}{\hbar} \vec{\theta} \cdot \vec{L}\right) = \exp\left[-\frac{i}{\hbar} (\theta_x L_x + \theta_y L_y + \theta_z L_z)\right]$$

Note that this is not the same as rotating about the  $x$ -axis by angle  $\theta_x$ , then rotating about the  $y$ -axis by angle  $\theta_y$ , and finally rotating about the  $z$ -axis by angle  $\theta_z$ . Rotations about the  $x, y, z$  axes do not commute (a direct consequence of the fact that  $L_x, L_y, L_z$  do not commute).

Therefore  $\theta_x, \theta_y, \theta_z$  should be interpreted as the components of <sup>the</sup> a vector  $\vec{\theta}$  only.

## Rotational Invariance in Three Dimensions:

A system is rotationally invariant in three dimensions if its Hamiltonian remains invariant under an arbitrary rotation. This means that:

$$[H, L_x] = [H, L_y] = [H, L_z] = 0 \Rightarrow [H, L^2] = 0$$

Out of the five operators  $H, L_x, L_y, L_z, L^2$  there is a maximum number of three commuting operators:

$$[H, L_z] = [H, L^2] = [L_z, L^2] = 0$$

For a rotationally invariant system,  $H$  has the same eigenstates as  $L_z$  and  $L^2$ . Thus the eigenvalues of  $L_z$  and  $L^2$  can be used to uniquely label degenerate energy eigenstates.